

Dabney Fun Show

COME ON OUT AND EXPERIENCE THE THRILL OF COMPETING IN A VARIETY OF EVENTS, FROM GROUP CLASSES TO TIMED EVENTS. WHETHER YOU'RE A SEASONED PRO OR A BEGINNER, THERE'S SOMETHING FOR EVERYONE! JOIN US FOR AN UNFORGETTABLE EVENING OF FUN, FRIENDSHIP, AND, OF COURSE, HORSES. DON'T MISS OUT!

Check Out our website for more information and how to sign up!

www.Dabneyridingacademy.com

Events include:

Arena Race,
Lipstick race,
Key hole, Poles,
Barrels, and
More!

Where?

1034 Hodges Circle
Mansfield, GA
30055

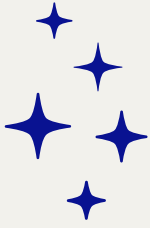
When?

March 16th
@ 4:00pm

Youth, Teen and Adult classes

Riders must bring their own horses.





GROUP CLASSES

\$5 per class

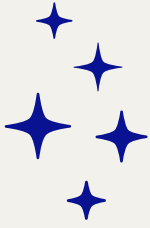
Youth, Teen and Adult Classes

Level 1 group classes (2 handed classes)

- **Ribbon Race (Pairs)** - Two contestants each hold on to one end of a strand of ribbon. The team that makes it across the finish line while still holding both ends of the ribbon wins!
- **Red Light , Green Light race** - The judge will call out green light, everyone will move from one end of the arena to the next. When red light is called all riders must stop. The last person to halt is out/the first person to reach the other end of the arena wins!

Level 2 Group Classes (One handed classes)

- **Egg and Spoon race** - Contestants each receive a spoon and egg and must follow commands to walk, trot, canter, stop, turn and are eliminated by dropping the egg. Riders will be eliminated for holding the egg with anything other than spoon or for not responding to commands of the judge to change gaits etc. Last rider with an egg wins.
- **Lipstick race** - Contestants will receive a lipstick to use. The judge will call out commands: walk, trot, canter, halt, etc. while the rider hold the lipstick to their lips. When the time is up, the rider with the best lips win!
- **Red Light , Green Light race** - The judge will call out green light, everyone will move from one end of the arena to the next. When red light is called all riders must stop. The last person to halt is out/the first person to reach the other end of the arena wins!
- **Toilet paper Race (Pairs)**- Two contestants, each hold on to one end of a strand of toilet paper. The team that makes it across the finish line while still holding both ends of their unbroken strand of toilet paper wins!
- **Water cup race** - Contestant carries a full cup a water on their horse and must follow commands to walk, trot, canter, stop and turn. When the time is up, the rider with the most water left wins. Other commands may be given to find a winner!



GROUP CLASSES

\$5 per class

Youth, Teen and Adult Classes

Level 1 group classes (2 handed classes)

- **Ribbon Race (Pairs)** - Two contestants each hold on to one end of a strand of ribbon. The team that makes it across the finish line while still holding both ends of the ribbon wins!
- **Red Light , Green Light race** - The judge will call out green light, everyone will move from one end of the arena to the next. When red light is called all riders must stop. The last person to halt is out/the first person to reach the other end of the arena wins!

Level 2 Group Classes (One handed classes)

- **Egg and Spoon race** - Contestants each receive a spoon and egg and must follow commands to walk, trot, canter, stop, turn and are eliminated by dropping the egg. Riders will be eliminated for holding the egg with anything other than spoon or for not responding to commands of the judge to change gaits etc. Last rider with an egg wins.
- **Lipstick race** - Contestants will receive a lipstick to use. The judge will call out commands: walk, trot, canter, halt, etc. while the rider hold the lipstick to their lips. When the time is up, the rider with the best lips win!
- **Red Light , Green Light race** - The judge will call out green light, everyone will move from one end of the arena to the next. When red light is called all riders must stop. The last person to halt is out/the first person to reach the other end of the arena wins!
- **Toilet paper Race (Pairs)**- Two contestants, each hold on to one end of a strand of toilet paper. The team that makes it across the finish line while still holding both ends of their unbroken strand of toilet paper wins!
- **Water cup race** - Contestant carries a full cup a water on their horse and must follow commands to walk, trot, canter, stop and turn. When the time is up, the rider with the most water left wins. Other commands may be given to find a winner!



TIMED EVENTS

\$5 Per Class

Youth, Teen and Adult Classes

- **Arena Race** - One barrel will be at the top of the arena. Contestant must run down circle around the barrel and race back to the finish line. Riders can either circle the barrel from the left or the right.
- **Donut Race** - A donut is tied to a stick by fishing line and located at the end of the arena. Contestant must race down to the donut, eat it without the use of hands, and then race back across the finish line.
- **Texas Barrels** - A series of 3 barrels in a line. Contestants must weave through them starting either from the left or right side and weave back to cross the finish line.
- **Bubble Gum Race** - A jar full of rice and a piece of bubblegum are set at the end of the arena. The contestant must race down, jump off their horse, find the piece of bubble gum, chew it, blow a bubble, get back on their horse and race back to the finish line.
- **Pole bending** - A series of 6 poles in a line. Contestants run down the line, weave through the poles, weave back through them again, and race to the finish line. Penalties given for missing a pole, going off course or knocking one over.
- **Key Hole** - A pattern of a keyhole is outlined on the arena floor. The outline has a narrow passage and large circular area for turning around inside. The contestant runs down thru the passage and into the circular area, turns around and runs out back across the finish line.
- **Barrel racing** - following a course consisting of 3 barrels in a triangular "cloverleaf" pattern. Contestants must choose either the right or left barrel, circle it, and go on to the next barrel, completing the course after circling the third barrel and running home. Barrels are permitted to be touched, but if one is knocked down during the course of the run, a five-second penalty per downed barrel is added.



ORDER OF GO



***Opening performance by the Diamond D
Cowgirls JV Team***

Two Handed Group classes

Youth followed by Adult

1. **Red light / Green light race**
2. **Ribbon Race (pairs)**


One Handed Group classes

Teen followed by Adult

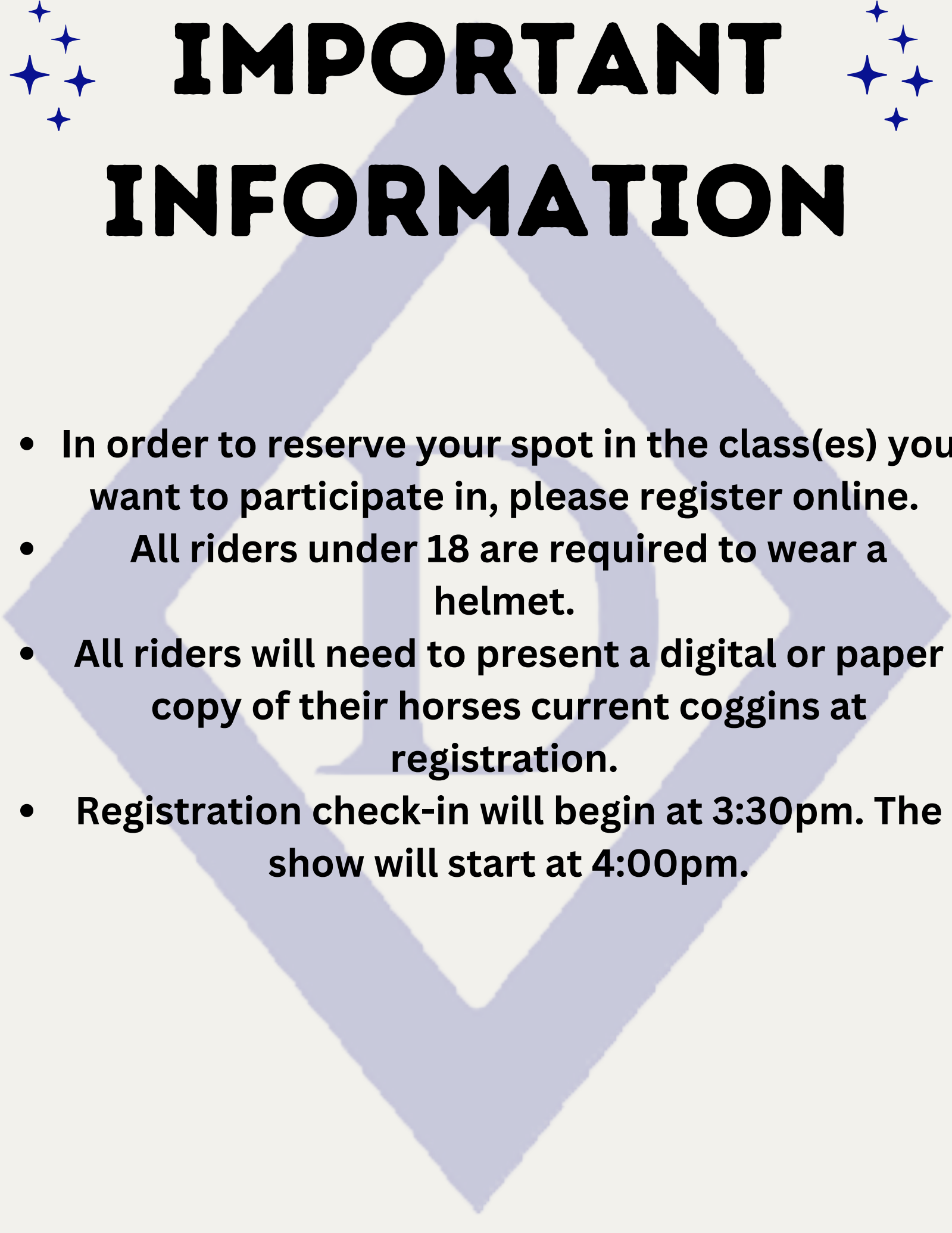

1. **Egg and Spoon**
2. **Lipstick Race**
3. **Red light / Green light**
4. **Toilet paper race (pairs)**
5. **Water cup race**

Timed Events

1. **Arena Race**
2. **Donut Race**
3. **Texas Barrels**
4. **Bubble Gum Race**
5. **Pole Bending**
6. **Key Hole**
7. **Barrel Racing**



IMPORTANT INFORMATION



- **In order to reserve your spot in the class(es) you want to participate in, please register online.**
- **All riders under 18 are required to wear a helmet.**
- **All riders will need to present a digital or paper copy of their horses current coggins at registration.**
- **Registration check-in will begin at 3:30pm. The show will start at 4:00pm.**